

OPEN SINGLES LADDER CHALLENGE – 4 BOWLS EACH PLAYER

All Bowlers are asked to read and be aware of these rules before any games are played

1. £5.00 Registration fee per person to enter the competition. Date will be announced for last entry.
2. Then either 1 token or £4.00 rink fee per player, per game.
3. There is NO dress code, apart from final where white or club shirt with grey, black, or charcoal trousers, shorts, or skirt.
4. A player may withdraw at any time and can re-join with no added cost. But must rejoin at the bottom of the Ladder.
5. You may challenge a player up to 4 rungs up. If the challenger wins, they place their card into the opposition's spot. **The opposition and all those players below go down 1 rung.** (i.e. the winner & loser **do not** swap positions on the Ladder)
If the challenger loses, the Ladder stays the same. This **MUST** happen at once after the game finishes and the winner is responsible. (NOTE, the winner & loser **DO NOT** SWAP positions)
6. To challenge a player, you must offer 3 dates with at least one being a weekend. If the person challenged does not agree to a game within 14 days, the challenger automatically becomes the winner & the Ladder changed accordingly.
7. If you are unchallenged, you may contact players below to instigate a game to enable you to meet the criteria of having played at least 3 games.
8. There will be NO markers during league matches, except in the final, where the club will provide a marker.
9. There is only one opportunity to visit the head. This is after both players have bowled their 3rd wood. After viewing the head, both players must walk back before bowling their final wood.
10. **KEYNOTE both players are to agree to one of the below options listed before game starts.**
 - a. **EITHER** The Jack can be cast and left where it finishes (Roving Jack). An advisory is, that the teams agree that the Jack can be off centre but no more than 2 feet wide of the centre, this is to ensure the play on the adjacent rinks are not interfered with, the jack is to stay where it finishes.
 - b. **Or** the jack can be cast and then centred by a player.
11. A toss of a coin decides who takes or rejects the Jack at the start of the set
 - a. The loser of the toss in set 1 gets the honour of the Jack in set 2.
 - b. In a tie break, a toss of a coin decides who rolls the Jack.
12. The game consists of 2 sets of 10 ends.
 - a. Win one set and you score 1pt.
 - b. Draw a set and both players score half a point.
 - c. If the the scores are level, a one end tie break is to be played to decide the match, this rule also applies in the final.

13. A game is bell to bell (1hr 50mins). If the bell sounds, you may finish the end. If the players have not completed two sets, the match result is declared by the points/sets score as it stands.
14. All bowls that finish in the ditch are dead and do not count. No touchers or chalked woods.

If a player puts the Jack into the end ditch, the opponent is at once awarded 4 points, regardless of the scoring on that end. So be incredibly careful! The position of the Jack must then be indicated by the usual white marker.

15. Re-spots are only to be used if the Jack goes off at the side of a rink, not in the back ditch.
16. Ladder scorecards must be used. White scorecard for Singles. These must be handed in as normal. This league is **NOT** run on the Bowlr system.
17. A Ladder game is booked under a normal casual/open play on the Bowlr system.
18. A Ladder season runs from November 1st – March 31st.
19. A finalist must have played at least 3 games. If not, they will be moved to the bottom of the ladder at the end March 31st. Finals to played on Finals weekend between 4th-6th April
20. Unless specified above, our normal EIBA rules apply.

N.B. Currently the under the Singles Ladder Challenge rules the mat can be moved up, but if this is seen to interfere with the games on adjacent rinks, we reserve the right to introduce a fixed mat rule.

Rules printed October 10th, 2024.